















Friction Example 3 If block 1 has a mass of 15 kg and block 2 has a mass of 30 kg and block 3 has a mass of 45 kg what is the acceleration of the system if Block 2 has a coefficient of Kinetic friction of .25?





Alternative way to find μ Assume we have a block on an on an incline and we raise the incline until the block just starts to move at this point we would have: Fp = Ff Fw sin(θ)=μFw cos(θ) Fw sin(θ) / Fw cos(θ) = μ sin(θ) / cos(θ) = μ tan (θ) = μ

Applied forces on an incline continued

- When forces are applied on an incline there angle is based on surface of the incline.
- Forces parallel to the incline are at 0 and 180 degrees.
- Forces that are perpendicular to the incline are 90 degrees
- The applied forces can add or subtract from the force normal, the force parallel, or both.
- Consider this in your calculations.
- If the applied force effects the force normal then the force of friction will change!

Applied Forces on an Incline Example 1

What is the acceleration of the System? What is the velocity of block b when it hits the ground after dropping .5 meters?





Problem Solving Strategies for solving ALL force problems

- 1. Draw a free body diagram of the situation
- 2. Determine the Fw of the object using the equation Fw=ma

Problem Solving Strategies for solving ALL force problems

- 3. Analyze the applied force. If there is none, Fapp=0. If there is one, how is related to the plane the object is lying on. Is it at 0 deg? 90 deg? Or some other value.
 - 1. Use the equation Fapp(parallel)=Fapp * cos (theta----APPLIED)
 - 2. Use the equation Fapp(normal)=Fapp * sin (theta----APPLIED)

Problem Solving Strategies for solving ALL force problems

- 4. If there is more then one force applied repeat step 3 until all the components are found. Add up all the like components to come up with the total force applied in the parallel and normal directions.
- 5. Determine the force normal. Fn=Fw * cos (thetaincline)

Problem Solving Strategies for

solving ALL force problems

- 6. Fn (net) =Fn + Fapp (normal). (Make sure you use the correct sign for the direction)
- 7. Determine the Force parallel caused by gravity using the equation Fp:=Fw x sin (thetaincline)
- 8. Determine the force friction using the equation Ff:=Fn(net) * mu

Problem Solving Strategies for

solving ALL force problems 9. Now look at the Force net. Remember Fnet is what the outside observer sees. If you don't know anything you can look at the block and use a stop watch to determine it velocity. From that you can determine acceleration. If you know the mass of the object then you can use Fnet=ma. OR the total force can be given!

Now you have all of the variables. Plug them in to the following equation. Remember to use the proper signs for the proper direction.
 I. Fnet(along the parallel) = Fp + Fapp(parallel) + Ff



Air Resistance

• ρ=Air Density

• A= Surface area

Cd=Coefficient of Drag

v=velocity

 $F_d = \frac{1}{2}\rho v^2 C_d A$

Air Resistance

- Another type of friction is air resistance
- Air resistance is proportional to the speed of the object



Drag Coefficie 0.47

1.05

0.80

0.04

0.42

0.50

 \diamond

0.82

→ 1.15

→ **○**

→ 🗌

Shape

Cube

Angled Cube

Long Cylinder

Short Cylinder

Streamlined _____ Body

Streamlined Half-body 0.09 Measured Drag Coefficients • When the upward force of air resistance equals the downward force of gravity, the net force on the object is zero

$$mg - \frac{1}{2}\rho v^2 A C_{\rm d} = 0$$

• The constant speed of the object is the *terminal speed*

$$V_t = \sqrt{\frac{2mg}{\rho A C_d}}$$

Force Applied To Area PRESSURE

- When force is applied to an area, we say that there is a pressure
- Pressure=Force/Area
- Pressure is measured in Pascals (Pa)
- · Determine your pressure on the ground using graph paper

Hooke's Law

• $F_s = -kx$

- F_s is the spring force
- k is the spring constant
- It is a measure of the stiffness of the spring
 A large k indicates a stiff spring and a small k indicates a soft spring • x is the displacement of the object from its equilibrium
- position
- x = 0 at the equilibrium position
- The negative sign indicates that the force is always directed opposite to the displacement

Hooke's Law Force

- The force always acts toward the equilibrium position
- It is called the *restoring force*
- The direction of the restoring force is such that the object is being either pushed or pulled toward the equilibrium position

Hooke's Law Applied to a Spring - Mass System

- When x is positive (to the right), F is negative (to the left)
- When x = 0 (at equilibrium), F is o When x is negative (to
- the left), F is positive (to the right)



Deformation of Solids

- All objects are deformable
- It is possible to change the shape or size (or both) of an object through the application of external forces
- when the forces are removed, the object tends to its original shape
 - This is a deformation that exhibits elastic behavior

Elastic Properties

- Stress is the force per unit area causing the deformation
- Strain is a measure of the amount of deformation
 - The *elastic modulus* is the constant of
- proportionality between stress and strain
 - For sufficiently small stresses, the stress is directly proportional to the strain
 - The constant of proportionality depends on the material being deformed and the nature of the deformation

















Notes on Moduli

- Solids have Young's, Bulk, and Shear moduli
- Liquids have only bulk moduli, they will not undergo a shearing or tensile stress
 - The liquid would flow instead

Ultimate Strength of Materials

- The *ultimate strength* of a material is the maximum force per unit area the material can withstand before it breaks or factures
- Some materials are stronger in compression than in tension